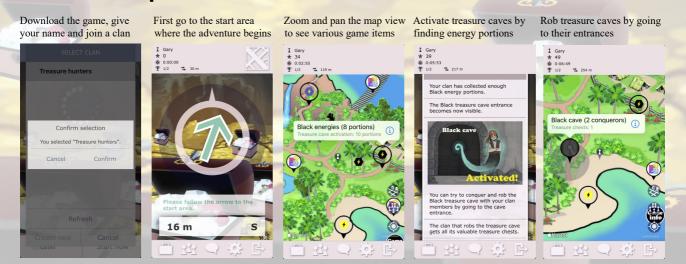
TrezrHunt

Play with ActionTrack app

Join the game by typing or scanning a code

Adventure game, in which players find differently colored energy portions for their clans and activate treasure caves. The fastest clan robs each of the five caves. The game also features hidden treasure chests, questions & puzzles, and various personal and clan bonuses. Guaranteed fun!



How to play the game

AddonTrack

- 1. The game features 5 hidden treasure caves, which can be activated as a collaboration by clan members. One clan can rob more that one cave.
- 2. For activation, each colored treasure cave requires different amount of similarly colored energy portions to be found and collected by the clan members as a collaborative effort.
- 3. Rough locations of the energy portions are marked with color pins on the map. Each energy portion will appear on the map if the player is close enough.
- 4. When the clan collects enough energy portions, the corresponding treasure cave appears somewhere on the map for all clan members.
- 5. The clan that first has enough players at an activated cave, conquers and robs it and gets the treasures inside. The smallest cave requires only 2 clan members at the cave, and the largest cave requires 10. The smallest cave gives one valuable treasure chest for all clan members, ansd the largest gives 5. It makes sense for each clan to plan quickly what caves to go for, as only the fastest clan gets the treasures inside each cave.
- 6. The game features also hidden treasure chests, which players can find by walking around. Players see the chests on the map that are near enough.
- 7. The game has also 15 puzzles, which are presented to them after each 3 energy portions collected, as well as checkpoints with questions, plus various invividual and clan bonuses.
- 8. The highest scoring clan and player win.

TrezrHunt

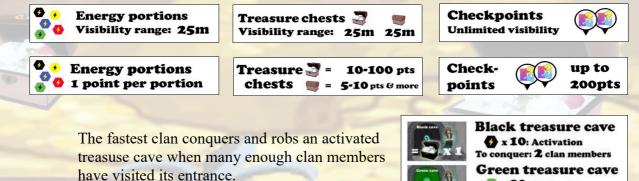


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The energy portions and treasure chests can be seen from 25 meters away. If the player is closer than that to any target, those will appear on the map. Each collected energy token gives one point, a closed treasure chest gives 5-10 points (even more with a good luck), and an open treasure chest gives 10-100 points. Checkpoints with questions give max 200 points each, and the puzzles max 100 points each.



Treasure caves require 10-50 energy portions to be collected, and 2-10 clan members to be conquered and robbed.

Each conquerer-clan member gets a reward, 1-5 treasure chests depending on the cave, and each chest is worth 50-150 points.



The players will get individual and clan bonuses with the following achievements:



Clan bonuses

